

# Adversarial Approaches to Bayesian Learning and Bayesian Approaches to Adversarial Robustness

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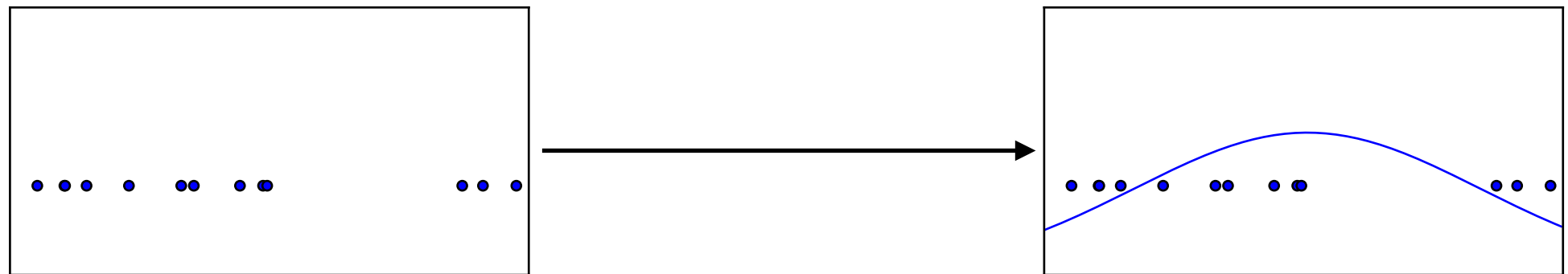
OpenAI

# Speculation on Three Topics

- Can we build a generative adversarial model of the posterior over parameters?
- Adversarial variants of variational Bayes
- Can Bayesian modeling solve adversarial examples?

# Generative Modeling

- Density estimation



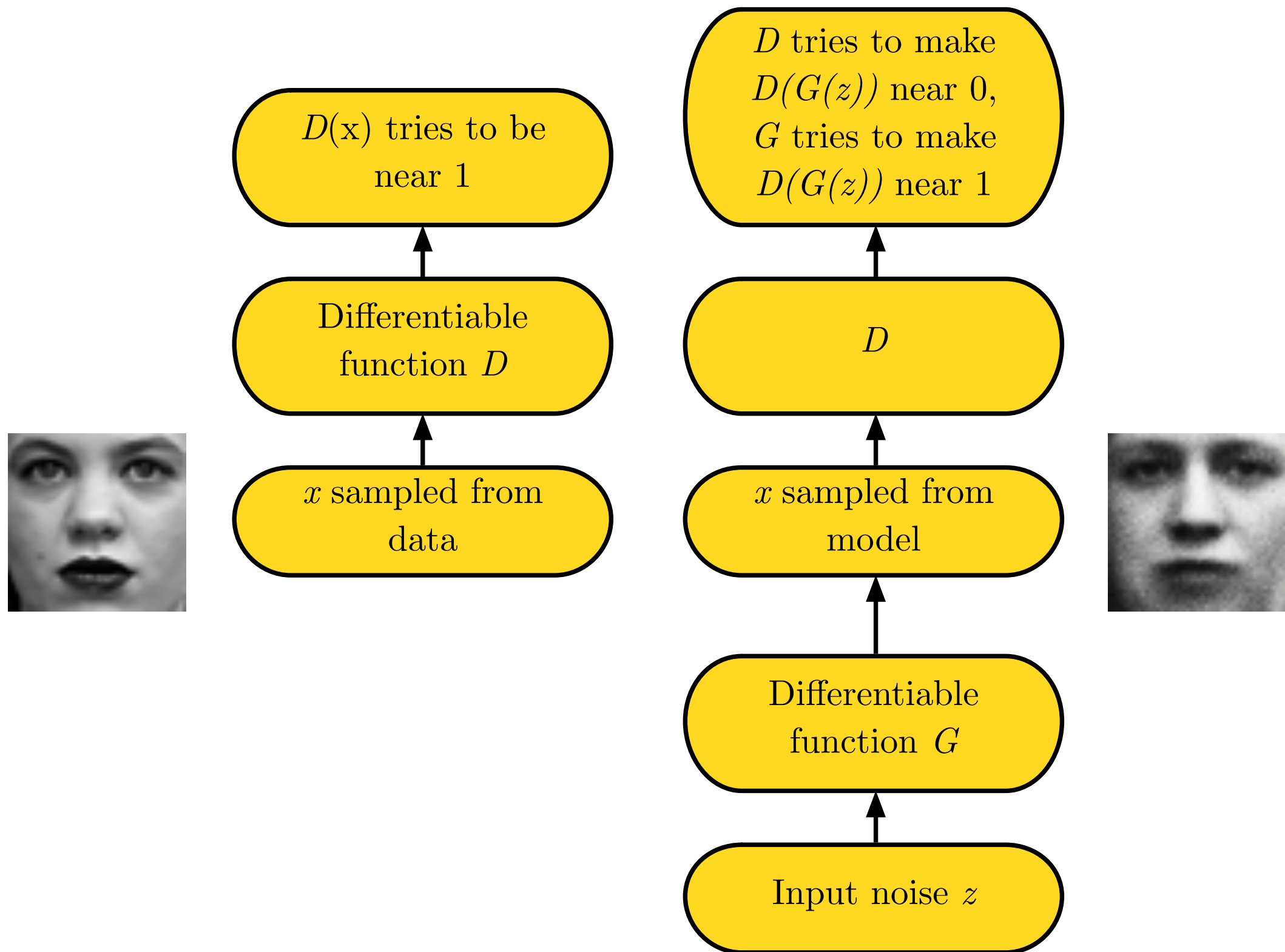
- Sample generation



Training examples

Model samples

# Adversarial Nets Framework



# Minimax Game

$$J^{(D)} = -\frac{1}{2}\mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} \log D(\mathbf{x}) - \frac{1}{2}\mathbb{E}_{\mathbf{z}} \log (1 - D(G(\mathbf{z})))$$

$$J^{(G)} = -J^{(D)}$$

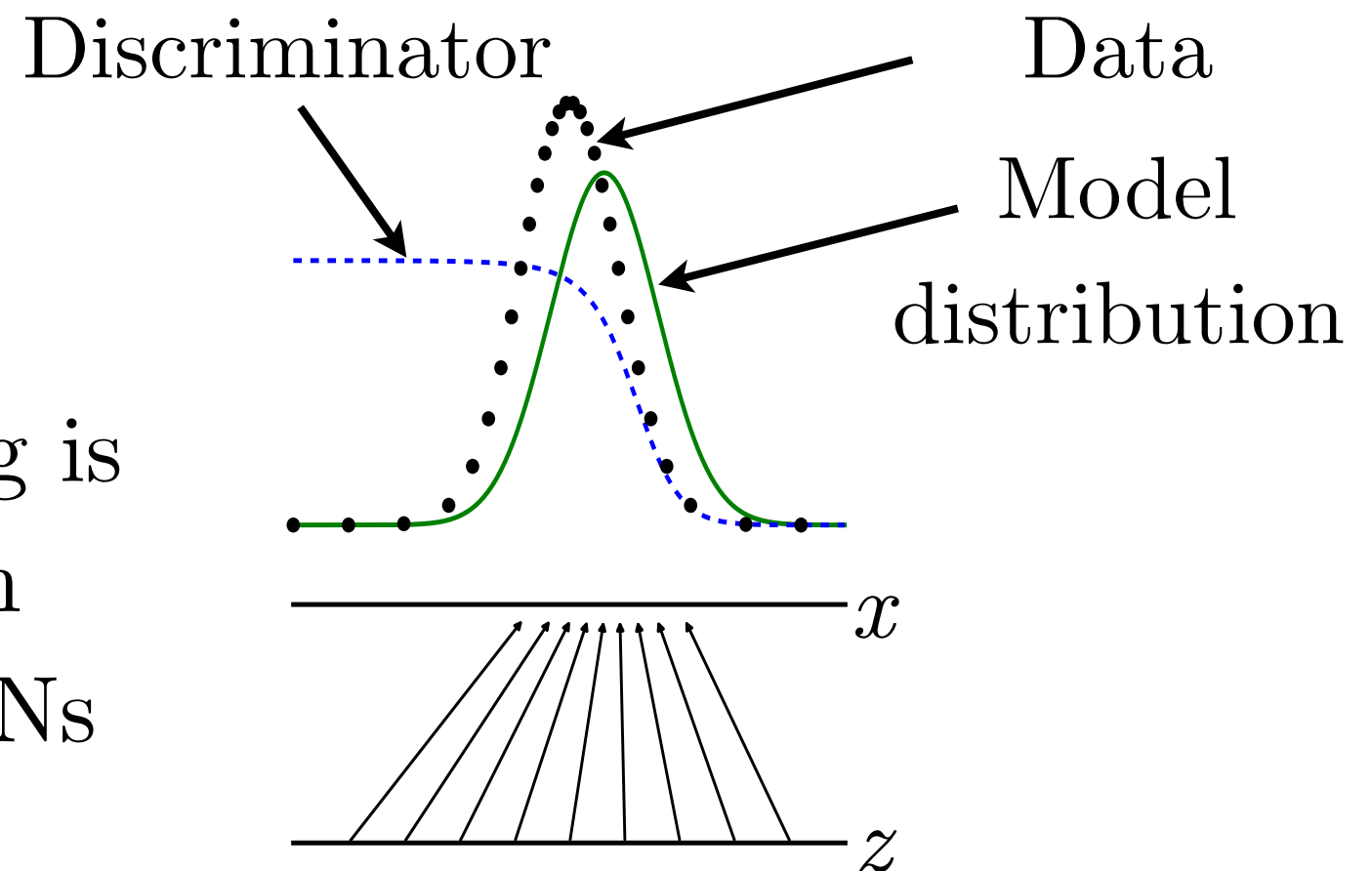
- Equilibrium is a saddle point of the discriminator loss
- Resembles Jensen-Shannon divergence
- Generator minimizes the log-probability of the discriminator being correct

# Discriminator Strategy

Optimal  $D(\mathbf{x})$  for any  $p_{\text{data}}(\mathbf{x})$  and  $p_{\text{model}}(\mathbf{x})$  is always

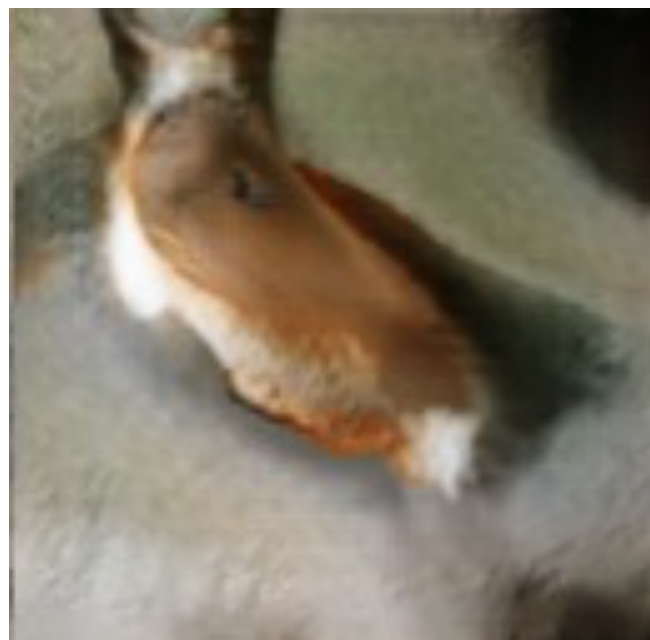
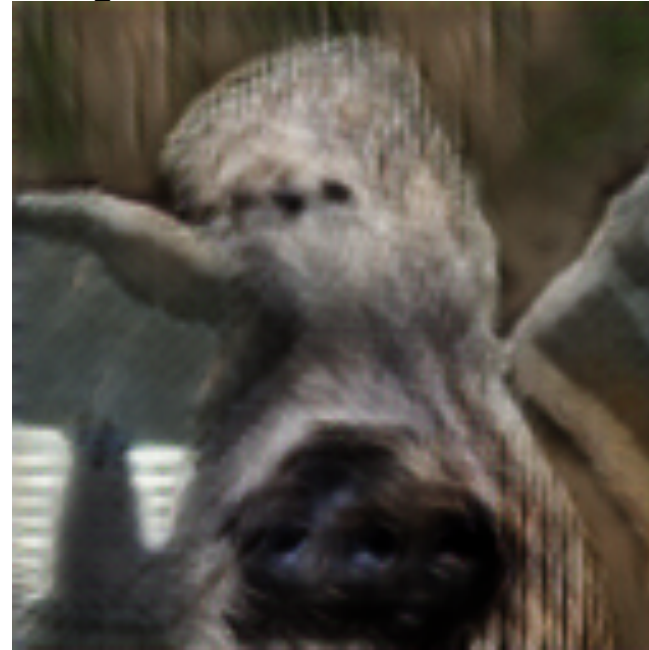
$$D(x) = \frac{p_{\text{data}}(x)}{p_{\text{data}}(x) + p_{\text{model}}(x)}$$

Estimating this ratio  
using supervised learning is  
the key approximation  
mechanism used by GANs





# High quality samples from complicated distributions



# Speculative idea: generator nets for sampling from the posterior

- Practical obstacle:
  - Parameters lie in a much higher dimensional space than observed inputs
- Possible solution:
  - Maybe the posterior does not need to be extremely complicated
  - HyperNetworks (Ha et al 2016) seem to be able to model a distribution on parameters



# Theoretical problems

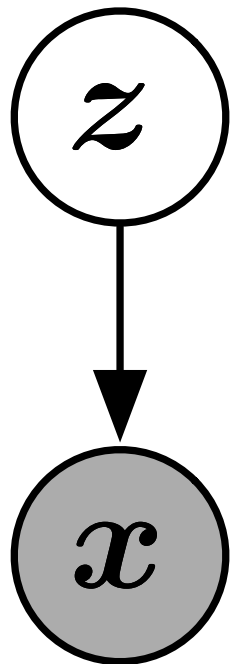
- A naive application of GANs to generating parameters would require samples of the parameters from the true posterior
- We only have samples of the data that were generated using the true posterior

# HMC approach?

$$\frac{p(\mathbf{X} \mid \boldsymbol{\theta})}{p(\mathbf{X} \mid \boldsymbol{\theta}^*)} = \prod_i \frac{p(\mathbf{x}^{(i)} \mid \boldsymbol{\theta})}{p(\mathbf{x}^{(i)} \mid \boldsymbol{\theta}^*)}$$

- Allows estimation of unnormalized likelihoods via discriminator
- Drawbacks:
  - Discriminator needs to be re-optimized after visiting each new parameter value
  - For the likelihood estimate to be a function of the parameters, we must include the discriminator learning process in the graph for the estimate, as in unrolled GANs (Metz et al 2016)

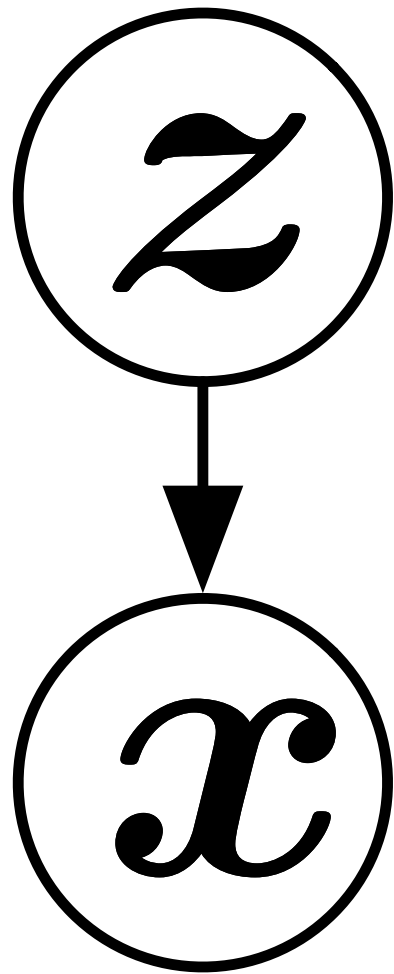
# Variational Bayes



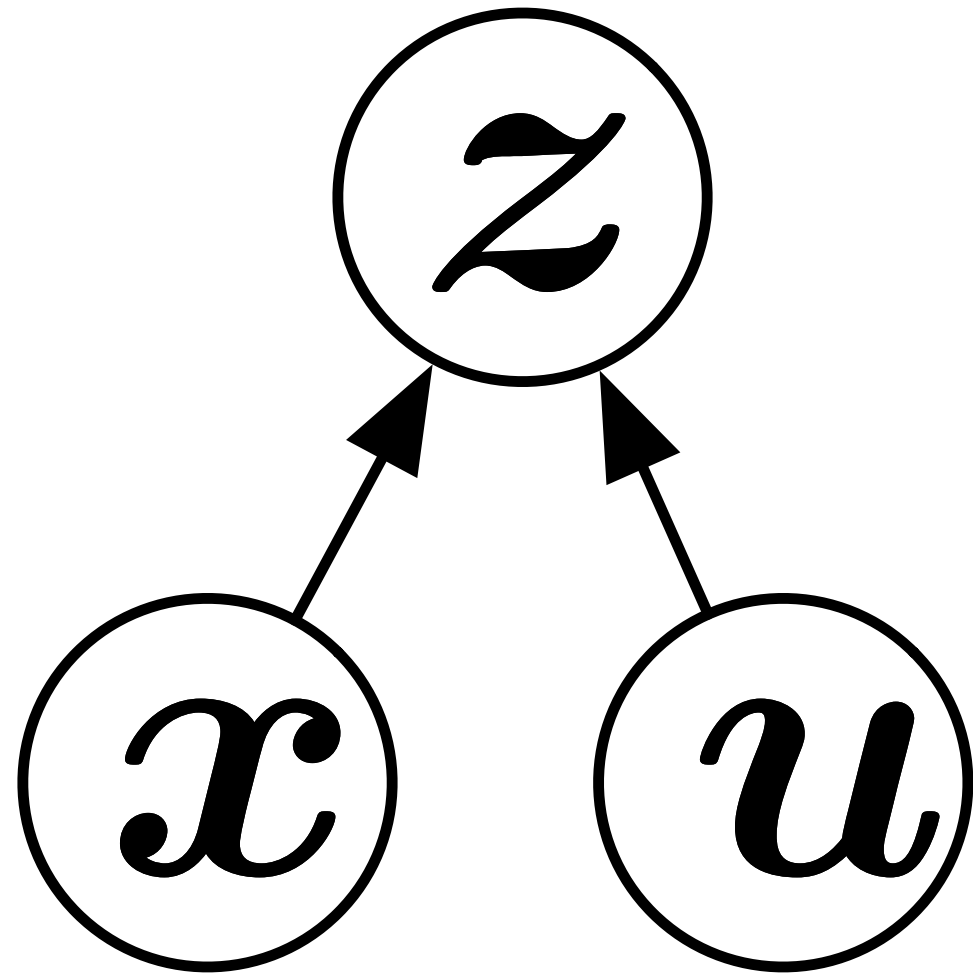
$$\begin{aligned}\log p(\boldsymbol{x}) &\geq \log p(\boldsymbol{x}) - D_{\text{KL}}(q(\boldsymbol{z}) || p(\boldsymbol{z} | \boldsymbol{x})) \\ &= \mathbb{E}_{\boldsymbol{z} \sim q} \log p(\boldsymbol{x}, \boldsymbol{z}) + H(q)\end{aligned}$$

- Same graphical model structure as GANs
- Often limited by expressivity of  $q$

# Arbitrary capacity posterior via backwards GAN



Generation process



Posterior sampling process

# Related variants

- Adversarial autoencoder (Makhzani et al 2015)
  - Variational lower bound for training decoder
  - Adversarial training of encoder
    - Restricted encoder
    - Makes aggregate approximate posterior indistinguishable from prior, rather than approximate posterior indistinguishable from true posterior
  - Uses variational lower bound for training decoder

# ALI / BiGAN

- Adversarially Learned Inference (Dumoulin et al 2016)
  - Gaussian encoder
- BiGAN (Donahue et al 2016)
  - Deterministic encoder

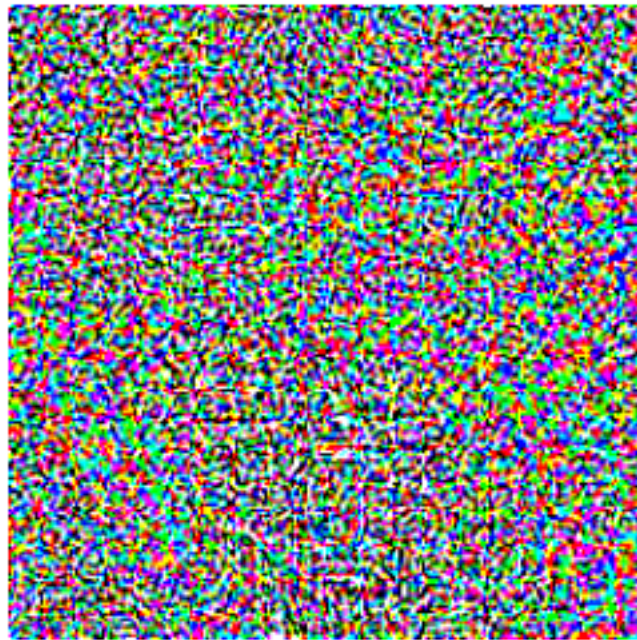
# Adversarial Examples



panda

58% confidence

+ .007 ×



=

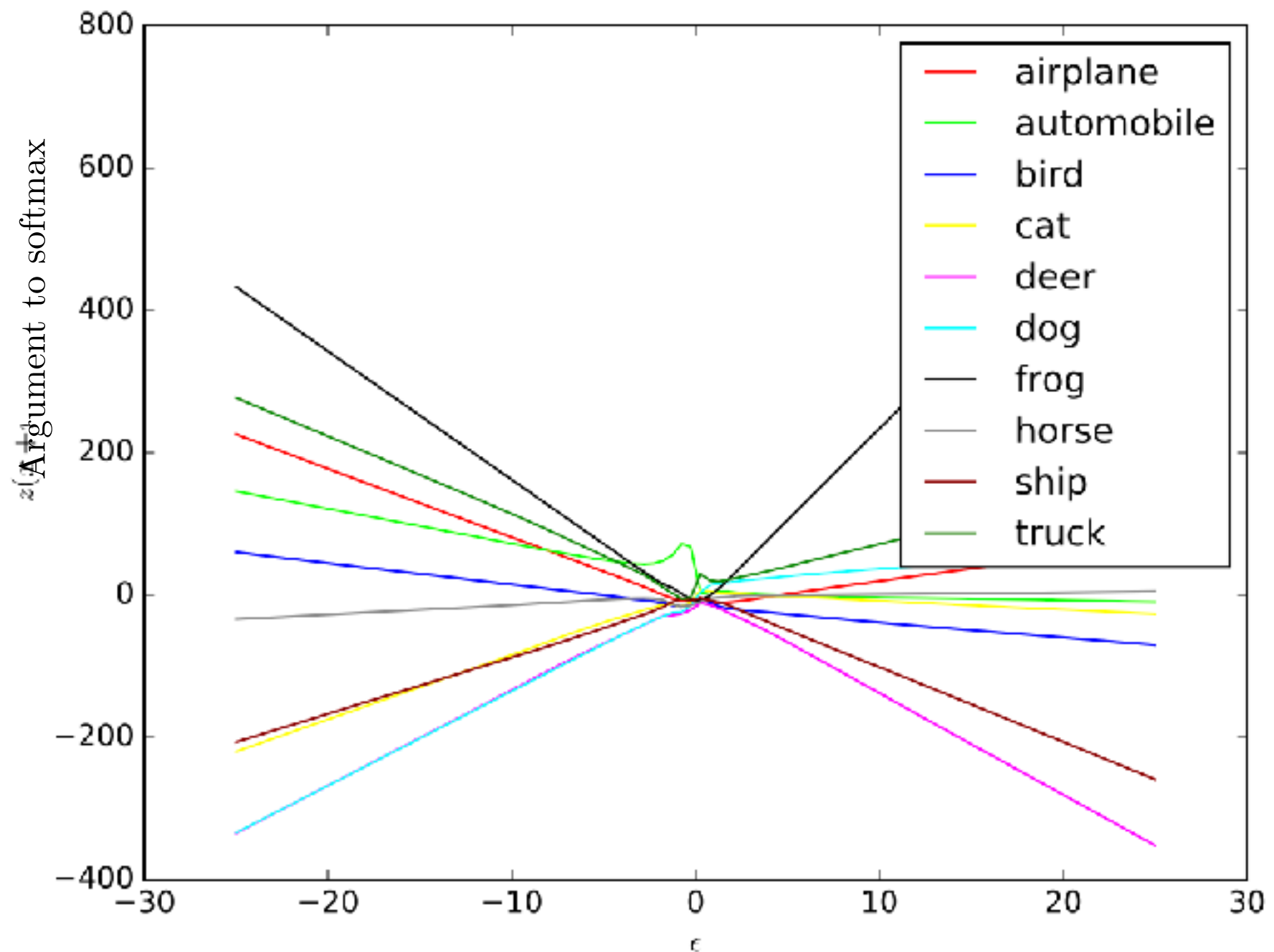


gibbon

99% confidence

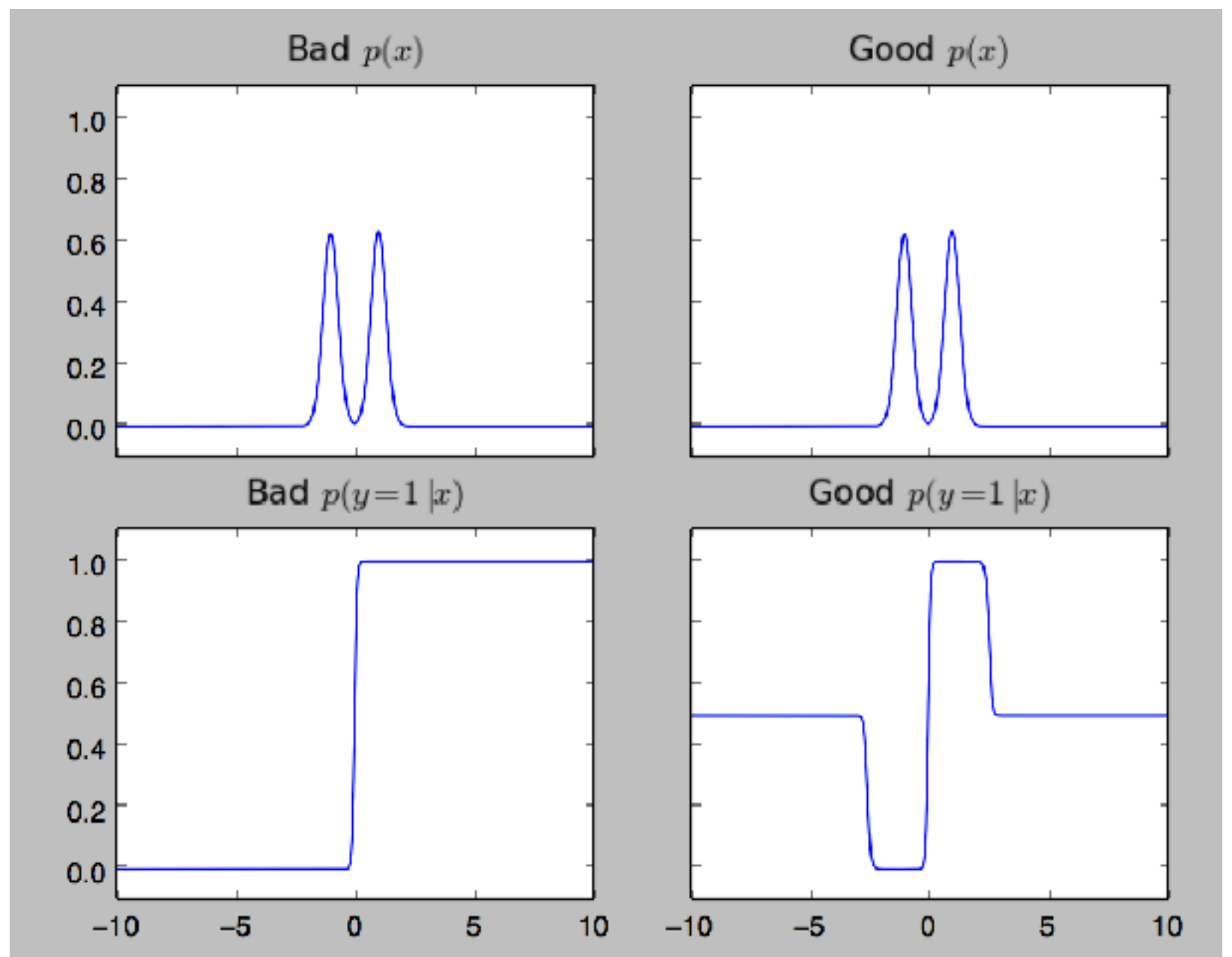


# Overly linear, increasingly confident extrapolation

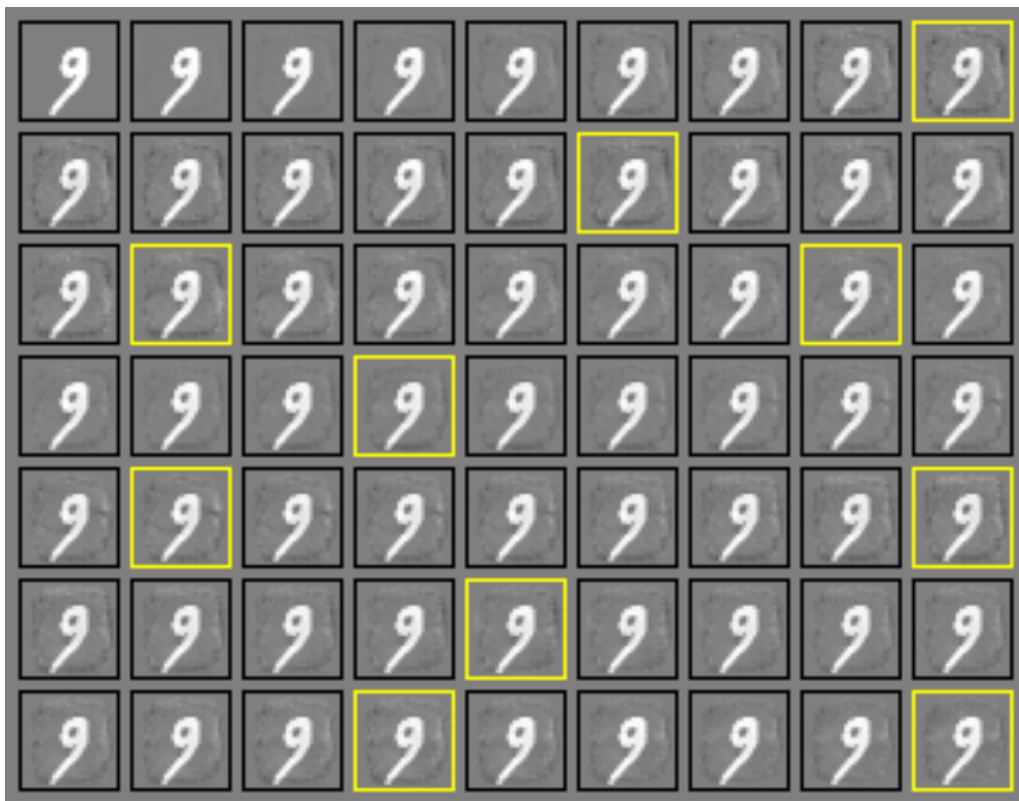


# Designing priors on latent factors

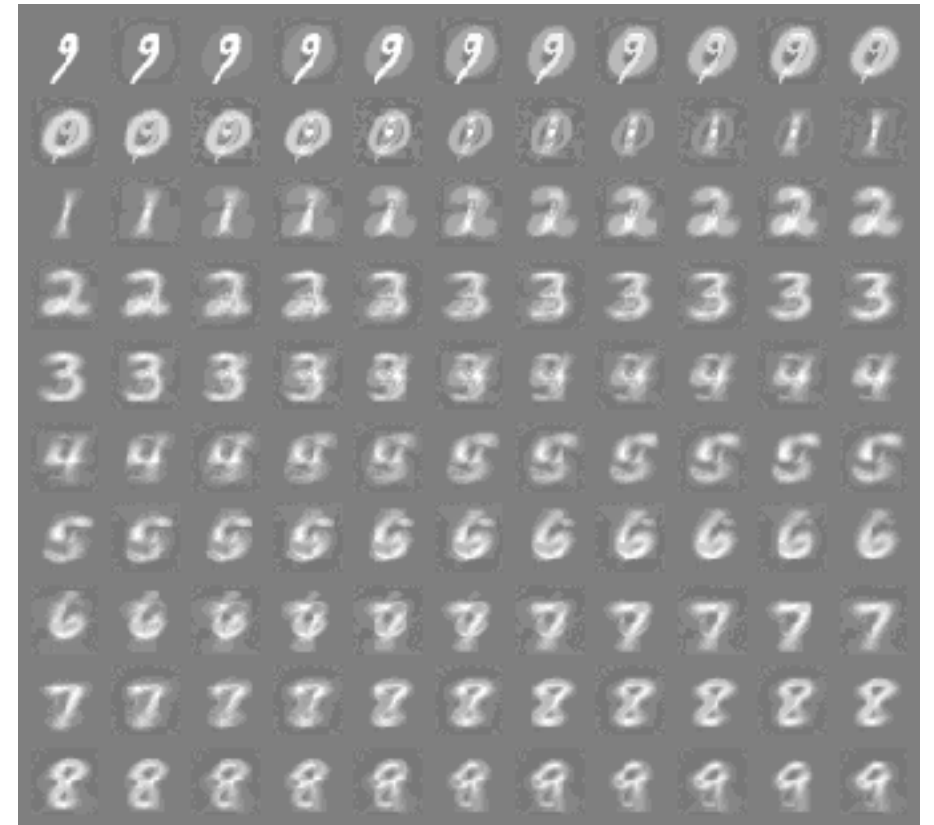
Both these two class mixture models implement roughly the same marginal over  $x$ , with very different posteriors over the classes. The likelihood criterion cannot strongly prefer one to the other, and in many cases will prefer the bad one.



# RBFs are better than linear models



Attacking a linear model



Attacking an RBF model

# Possible Bayesian solutions

- Bayesian neural network
  - Better confidence estimates might solve the problem
  - So far, has not worked, but may just need more effort
    - Variational approach
    - MC dropout
- Regularize neural network to emulate Bayesian model with RBF kernel (amortized inference of Bayesian model)

# Universal engineering machine (model-based optimization)

Make new inventions  
by finding input  
that maximizes  
model's predicted  
performance

Training data

Extrapolation



# Conclusion

- Generative adversarial nets may be able to
  - Sample from the Bayesian posterior over parameters
  - Implement an arbitrary capacity  $q$  for variational Bayes
- Bayesian learning may be able to solve the adversarial example problem and unlock the potential of model-based optimization